# Truth, beauty, and data

#### **Session 1**

PMAP 8921: Data Visualization with R Andrew Young School of Policy Studies Fall 2023

#### **Plan for today**

Facts, truth, and beauty

Data, truth, and beauty

**Beautiful visualizations** 

Class details

## Facts, truth, and beauty

#### What is truth?

Core principles of the universe?

**Underlying trends in society?** 

Something transcendental?

Reality?

#### How do we find truth?

#### Science!



The good thing about Science is that it's true whether or not you believe in it.

10:41 AM · Jun 14, 2013 · TweetDeck

14.3K Retweets 8.3K Likes

 $\vee$ 

#### **But wait!**

#### **Beware of scientism!**

"... promotion of science as the best or only objective means by which society should determine normative and epistemological values"

## Science is not the only way

**Art** 

Music

Literature

Religion

**Nature** 

## Nothing here is factual...

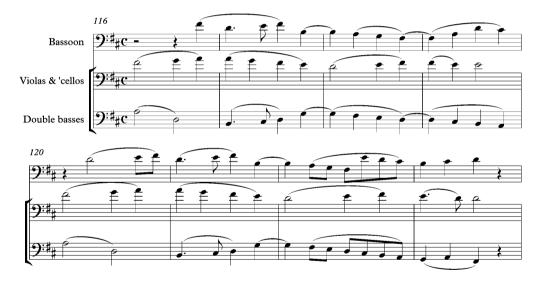
#### ...but it all reveals truth



Cosette



King Lear



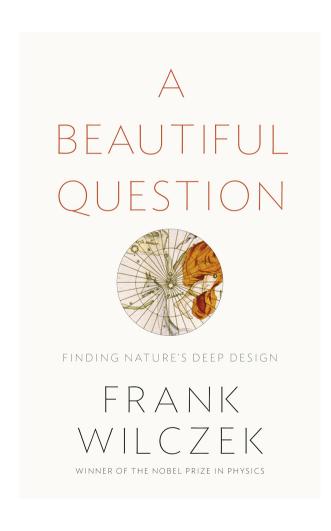
Beethoven's 9th symphony

## Facts \neq truth

## Where does truth come when there are no facts?

Beauty

## Beauty in science



This is also true for science and math and other more factual realms

#### **Rhetoric and beauty**

```
λόγος • λέξις
           Lexis
       Logos •
    Res • Verba
 Essence • Structure
   Content • Form
Truth • Beauty
```

#### **Content + form**

Art is how we translate core, essential **content** (or truth!) to different **forms** for specific **audiences**.

#### Truth is beautiful

**Truth** ≠ **facts** 

Truth comes from aesthetic combination of content and form

Facts require beauty to be true

## Data, truth, and beauty

#### Just show me the data!

```
head(my data, 10)
  # A tibble: 10 \times 2
##
    <dbl> <dbl>
   1 55.4 97.2
##
##
   2 51.5 96.0
   3 46.2 94.5
##
   4 42.8 91.4
##
   5 40.8
            88.3
##
##
   6 38.7
            84.9
      35.6
##
            79.9
   8 33.1
##
            77.6
##
      29.0
            74.5
       26.2
   10
            71.4
```

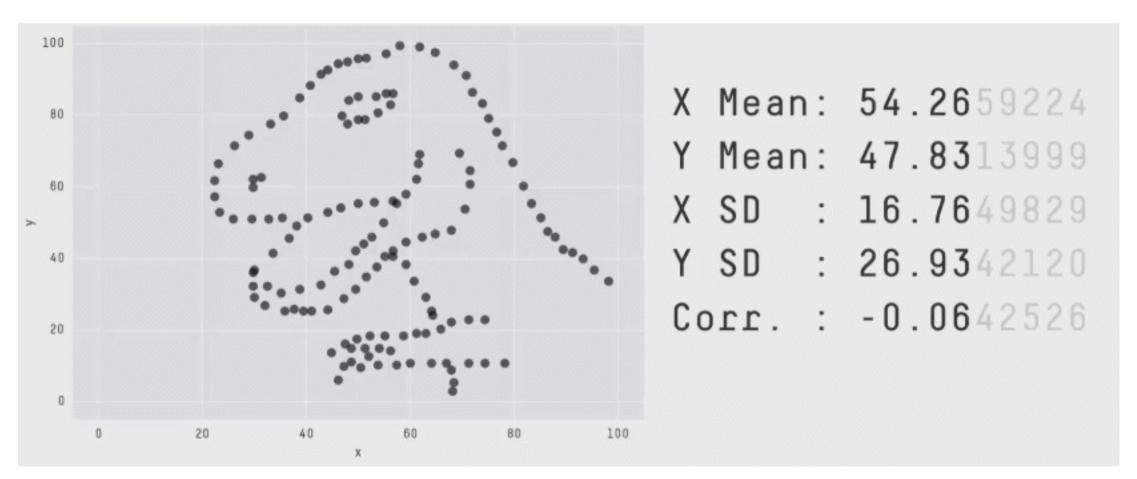
```
mean(my data$x)
  [1] 54.26327
mean(my_data$y)
  [1] 47.83225
cor(my_data$x, my_data$y)
      -0.06447185
```

#### Seems reasonable

#### Seems reasonable

No correlation

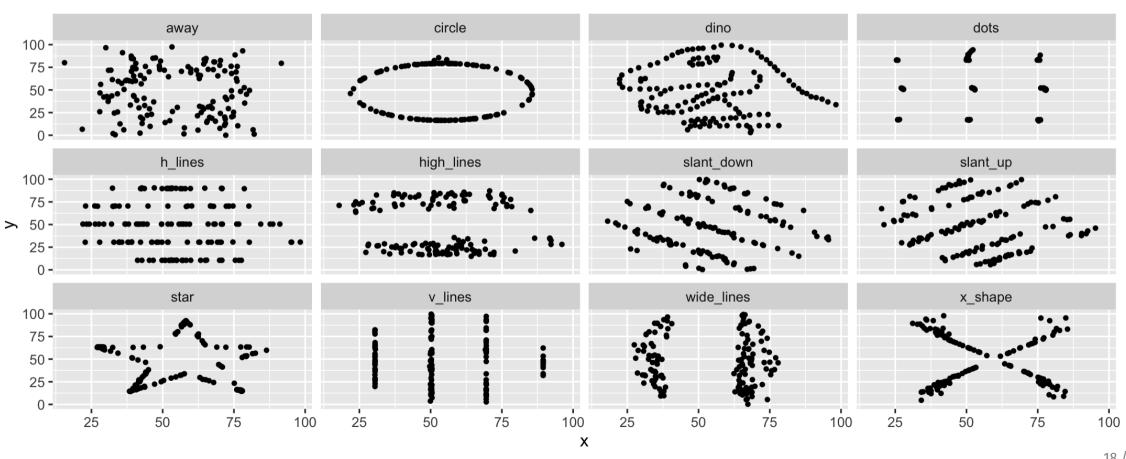
#### oh no



The Datasaurus Dozen

#### Raw data is not enough

#### Each of these has the same mean, standard deviation, variance, and correlation



#### Humans love patterns





## Superior pattern processing is the essence of the evolved human brain

#### Mark P. Mattson 1,2\*

#### Edited by:

J. Michael Williams, Drexel University, USA Humans have long pondered the nature of their mind/brain and, particularly why its capacities for reasoning, communication and abstract thought are far superior to other species, including closely related anthropoids. This article considers superior pattern

https://doi.org/10.3389/fnins.2014.00265

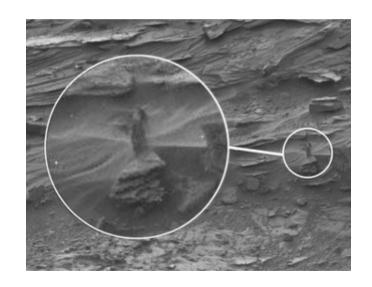
<sup>&</sup>lt;sup>1</sup> Laboratory of Neurosciences, National Institute on Aging Intramural Research Program, Baltimore, MD, USA

<sup>&</sup>lt;sup>2</sup> Department of Neuroscience, Johns Hopkins University School of Medicine, Baltimore, MD, USA

#### (Sometimes we love them too much)

#### Pareidolia: seeing patterns that aren't there.



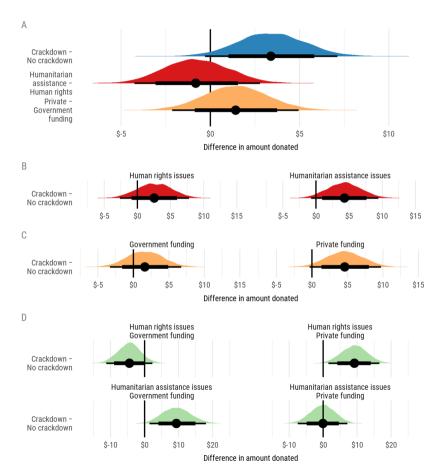




#### Beauty is necessary to see patterns

Table 2: Mean values and differences in means for amount donated in "crackdown" (treatment) and "no crackdown" (control) conditions; values represent posterior medians

H <sub>1b</sub>	$Amount_{Treatment}$	$Amount_{Control}$	Δ	%∆	$p(\Delta \neq 0)$
Crackdown – No crackdown	16.34	12.93	3.39	26.3%	0.97
Humanitarian assistance – Human rights	14.06	14.85	-0.82	-5.5%	0.67
Private – Government funding	15.13	13.71	1.42	10.4%	0.79
H <sub>2b</sub> and H <sub>3b</sub>	Amount <sub>Crackdown</sub>	Amount <sub>No crackdown</sub>	Δ	%Δ	$p(\Delta \neq 0)$
Human rights issues	17.4	14.86	2.54	17.2%	0.83
Humanitarian assistance issues	15.91	11.68	4.3	36.9%	0.95
Government funding	13.83	12.24	1.61	13.1%	0.74
Private funding	18.95	14.23	4.62	32.4%	0.97
H <sub>2b</sub> and H <sub>3b</sub> (nested)	Amount <sub>Crackdown</sub>	Amount <sub>No crackdown</sub>	Δ	%∆	$p(\Delta \neq 0)$
Human rights issues, Government funding	10.56	15.15	-4.46	-29.5%	0.91
Human rights issues, Private funding	23.76	14.5	9.19	63.8%	0.99
Humanitarian assistance issues,	21.42	11.89	9.35	77.9%	0.99
Government funding					
Humanitarian assistance issues, Private funding	15.69	15.72	-0.05	-0.3%	0.51



Point shows posterior median; thick black lines show 80% credible interval; thin black lines show 95% credible interval

## Beautiful visualizations

#### What makes a great visualization?

**Truthful** 

**Functional** 

Beautiful

Insightful

**Enlightening** 

Alberto Cairo, The Truthful Art

## What makes a great visualization?

"Graphical excellence is the well-designed presentation of interesting data—a matter of substance, of statistics, and of design ... [It] consists of complex ideas communicated with clarity, precision, and efficiency. ... [It] is that which gives to the viewer the greatest number of ideas in the shortest time with the least ink in the smallest space ... [It] is nearly always multivariate ... And graphical excellence requires telling the truth about the data."

Edward Tufte, The Visual Display of Quantitative Information, p. 51

#### What makes a great visualization?

**Good aesthetics** 

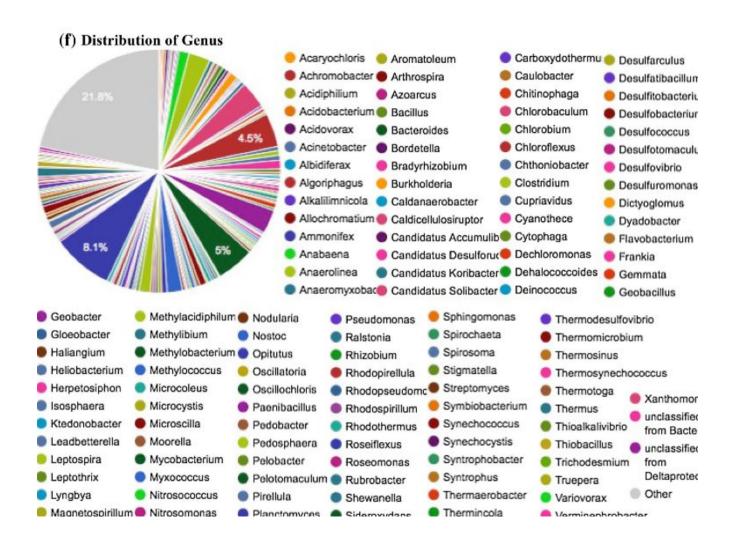
No substantive issues

No perceptual issues

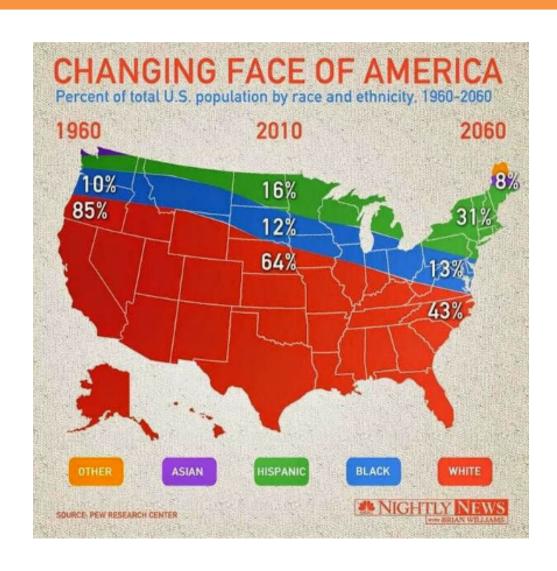
Honesty + good judgment

Kieran Healy, Data Visualization: A Practical Introduction

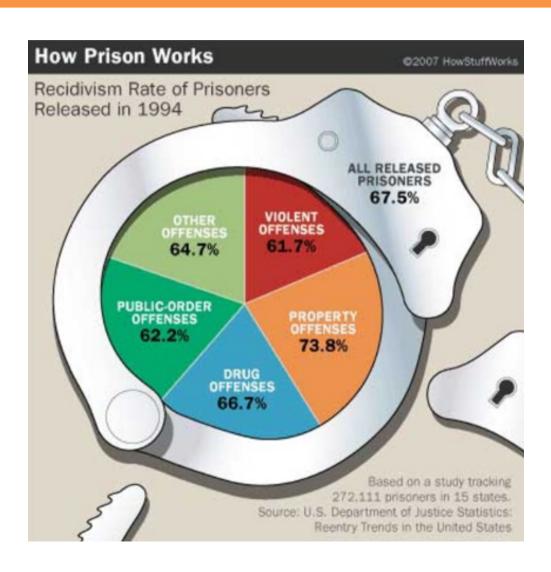
#### What's wrong?



#### What's wrong?



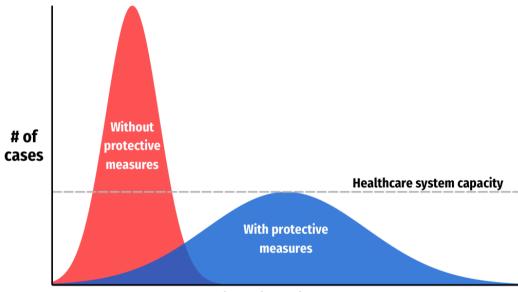
#### What's wrong?



#### What's right?

#### Flatten the curve!

Slow down community spread by social distancing



Time since first case

Adapted from the CDC and The Economist Visit flattenthecurve.com



Thread by Carl T. Bergstrom

## Class details

#### Goal for the class

## Recognize and create beautiful and truthful visualizations with real world data

#### Plan for the class

#### **Foundations**

Truth and beauty
Graphic design principles
Mapping data to graphics

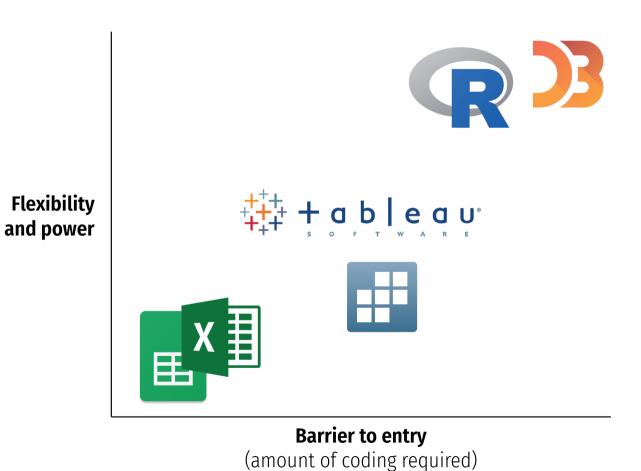
#### **Core types of graphics**

Amounts Proportions
Uncertainty Relationships
Comparisons Annotations

#### **Special applications**

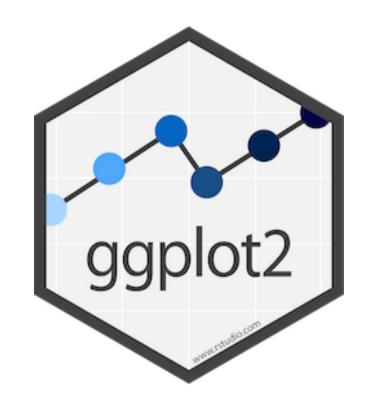
Interactivity
Time Space Text
Enhancing graphics

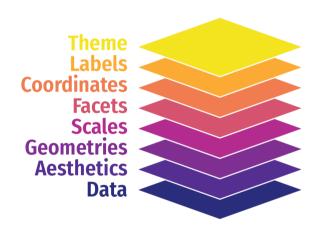
## Class technology



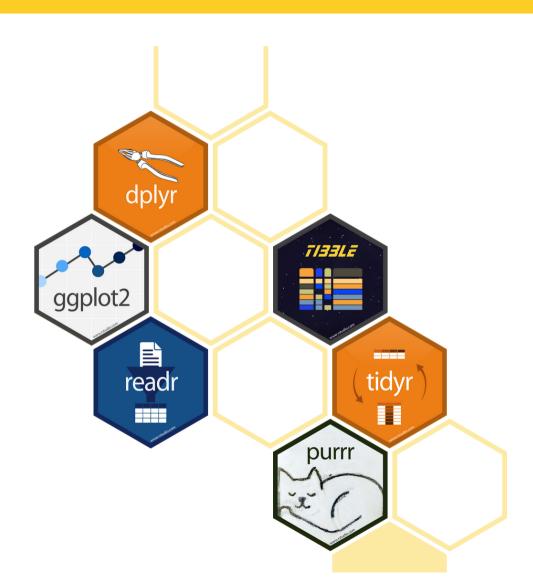
#### Class technology







## The tidyverse



## Sucking

"There is no way of knowing nothing about a subject to knowing something about a subject without going through a period of much frustration and suckiness."

"Push through. You'll suck less."

Hadley Wickham, author of {ggplot2}

#### Sucking



